



FOLK CREATURES

Dwarfs, elves, fairies, villains, genies, giants, gremlins, nymphs, trolls, folk tale characters; you name it. These unseen creatures appearing in the myths of many cultures are almost always linked to nature. They inhabit the four elements and are believed to live in out-of-the-way places: deep in the ground or in the forest, flying around the flowers or hiding in the trees, guarding the rivers or digging the precious stones. Each country has its own parallel, mostly hidden race that exists alongside humans. Let's call them FOLK CREATURES.

Nobody has ever seen them, but we would like to see them now. And you will help us! Here's your new task:

INSTRUCTIONS

- Create a 3D model of a **FOLK CREATURE**. Construct it only from old and used materials. **Reuse** all the broken and forgotten things you find in the waste: pieces of wood, pots, cans, wheels, seeds, buttons, CDs, books, glasses, fruits, bottles... There is no limitation on types of materials.
- Any materials needed for the construction - such as glue, string, tape, nails, screws, or other similar materials - are allowed.
- The folk creature must have a 3D construction, there is no limitation regarding the size.
- The most important thing is your imagination. We want to meet and exhibit your folk creatures!

RULES

- Take three photos of your folk creature from different angles. Presentation is very important!
- If you are recreating a creature from your folk tales, write its name and describe its character.
- Add also a short description of the used materials.

- **Each submission with a maximum of three photos must be clearly identified.**

DATA SHOULD BE READABLE IN ENGLISH AND WRITTEN IN LATIN ALPHABET!

1. Entry category (A, B, C,D)
2. Full name of author(s), age of the author(s)
3. Full name of the mentor, email of the mentor
4. Name of the school and full address of the school
5. Country

- **Each school is limited to a maximum five submissions! Due 23 May 2023.**

REGISTRATION

Register before 23 April 2023 [from here](#). In the registration you can skip the names of the students.

SUBMISSIONS

Entries must include ALL of the above information and three (jpeg) photo attachments, and should be sent via email to: enoart@enoprogramme.org

ENTRY CATEGORIES

- A – Kindergartens, 5 – 6 years
- B – Elementary schools, 6 – 15 years
- C – Secondary schools, 15 – 19 years
- D – Teachers

EVALUATION, JUDGING AND PRIZES

- **Your artwork will be evaluated for Best Presentation, Best Use of Materials and above all, for the most ORIGINAL and the most CREATIVE idea.** DO NOT send us Pinterest ideas!
- The international jury is consisting of three art experts, coming from different continents.
- Top five projects will get a diploma signed by ENOArt, ENO and the International jury.
- Every participant will receive a certificate signed by ENOArt and ENO-Environment Online.
- Every winner of the category will get a practical award by **KUPILKA** eco-friendly outdoor products.
- All the entries will be displayed within the online gallery and presented in the video.



After a couple of years we are planning the outdoor exhibition again. It will take place in the beautiful surroundings of Polhov Gradec Mansion Park. We'd love to see the artworks of all the participating countries, but the sad truth is that we cannot cover the shipping costs. If you can afford to pay the costs and send us your artworks, we guarantee you that they will be exhibited with great care, having the most beautiful surroundings you can imagine: flowers, old trees, bushes, fountains and forest, which will enable us to make fantastic photos. If you decide to take part in our exhibition, your items are to be sent to the following address and **arrive to Slovenia latest 31th May 2023.** The artworks will not be returned.

POLHOGRAJSKA GRAŠČINA / CHILDREN'S ART CONTEST, Polhov Gradec 61, 1355 Polhov Gradec, Slovenia

Thank you to help us make the most interesting meeting of the folk creatures from all over the world!

Darinka Orel, ENOArt



Maire Turunen, ENO –Environment Online